A Pipeline ROM-less DDFS Using Equal-Division Interpolation

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Abstract—A pipeline ROM-less direct digital frequency synthesizer (DDFS) with equal division interpolation is proposed in this investigation. In order to get higher SFDR and faster clock rate, different segments with various interpolation equations are analyzed. 2nd-order parabolic equations with proper selection of coefficients based on hardware cost is utilized to transcend the limitation of SFDR. Thus, a 4-stage pipeline architecture is realized to achieve better clock speed. This work demonstrates the maximum SFDR for 102 dBc and the output frequency for 50 MHz using TSMC 0.18 μ m CMOS technology cell library.

Index Terms—frequency synthesizer, DDFS, parabolic polynomial interpolation, SFDR, FCW

I. INTRODUCTION

Frequency synthesizers play an important role in many communication systems, e.g., wireless communications, mobile phones, or global positioning system (GPS). It can be used to generate signals with various frequencies. Conventionally, phase-locked loop (PLL) [1] is widely used to generate a signal with a selected frequency, where disadvantages, such as poor phase noise performance, high power consumption per frequency, slow switching speed, etc., have been found. To transcend the limitation of PLL, the first direct digital frequency synthesizer (DDFS) was proposed in 1971's [2]. The amplitude data is stored in ROM-based look-up table, which later becomes the major drawback of this architecture.

Recently, ROM-less DDFS [3] - [5] has been developed to avoid power, area, and speed problems caused by the large ROM table. High-order (more than three) polynomials are utilized to replace the large ROM table and realize the phaseto-sin mapper. However, according to the prior work [6], the order of the polynomial can't larger than three. Otherwise, the spurious free dynamic range (SFDR) of sine wave will be limited. In order to increase SFDR and maximum output frequency than the prior works, e.g., [7], 2nd order polynomial with equal division in a pipeline architecture is proposed in this design.

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II. PIPELINE DDFS DESIGN WITH EQUAL-DIVISION INTERPOLATION

A. Interpolation scheme selection

Usually, a quarter of the full sine wave is equally divided into several parts, where each part is approximated by equations. Then, by taking advantage of the symmetry of the sine wave, the other three quarters can be synthesized into a complete full cycle waveform. Therefore, the selectivity of interpolation scheme will directly affect the maximum error and SFDR. Three common interpolation methods, e.g., linear interpolation, quasi-linear interpolation, and parabolic interpolation, with different segmentation scenarios is compared by MATLAB simulation and summarized in Table I. The SFDR and maximum error results of parabolic interpolation with 8 segments is better than that of quasi-linear interpolation with 32 segments. Besides, if the design complexity, area overhead, and switching speed are taken into consideration, the parabolic interpolation with 8 segments is a better option.

 TABLE I

 PERFORMANCE WITH DIFFERENT SEGMENT AND INTERPOLATION

	Parabolic		Quasi-linear		Linear	
	interpolation		interpolation		interpolation	
Segment	Max. Error	SFDR	Max. Error	SFDR	Max. Error	SFDR
4	4.97×10^{-4}	86	3.00×10^{-3}	71	6.29×10^{-3}	53
8	$6.30 imes10^{-5}$	106	$9.91 imes 10^{-4}$	81	1.59×10^{-3}	65
16	7.92×10^{-6}	123	2.78×10^{-4}	93	4.01×10^{-4}	78
32	9.97×10^{-7}	142	7.31×10^{-5}	105	1.00×10^{-4}	90

B. Characteristic equation and pipeline selection

As mentioned in the previous subsection, the complexity can be reduced by selecting proper 2nd-order characteristic equation even though the parabolic interpolation scheme is used. Table II summarized the result of 4 different 2ndorder parabolic equations by MATLAB simulations. From the viewpoint for SFDR, the missing coefficient "b" in equation #2 makes coefficient "a" hard to fit both curvature and slope at the same time. On the other hand, equation #2 has the least complexity, while equation #1 is the most complicated one because one more multiplexer is needed. Last but not least, according to the specification of 32-bit frequency control word

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Fig. 1. Schematic of the proposed pipeline DDFS.



Fig. 2. Layout of the proposed pipeline DDFS.

(FCW) and 24-bit output resolution, we choose equation #4 to realize our design.

According to the previous analysis, the schematic of our 4stage pipeline DDFS is shown in Fig. 1. If only Register 1 is inserted after the adder, this pipeline 2-stage system achieves only 62 MHz of the maximum clock rate. The reason is that the data processing after Register 1 takes a long time to complete. Besides, the multiplexer is found to be the bottleneck of the speed such that Register 2 and 3 are inserted before and after the multiplexer, respectively, to boost the clock rate up to 100 MHz. The speed has been increased 60% for only 12% area overhead by this design.

III. SIMULATION RESULTS

This work is realized by TSMC 0.18μ m Mixed signal CMOS process. Fig. 2 shows the layout of this work, where the core area is only 0.209×0.209 mm², and the overall chip size is 1.15×1.15 mm². Table III is the performance comparison with prior ROM-less DDFS designs. Our design attains the highest SFDR. Although the clock rate is limited by output resolution, the FOM justifies that our design is very competitive among all the DDFS circuits to date.

IV. CONCLUSION

This paper has demonstrated a pipeline ROM-less DDFS with optimally selected segments and 2nd-order parabolic interpolation equations. Given limited specification of FCW (32 bits) and output resolution (24 bits), our work attains the significant SFDR 102 (dBc) and achieve the highest FOM.

TABLE II DIFFERENT PARABOLIC EQUATION COMPARISON

	#1	#2	#3	#4	
Equation	$ax^2 + bx + c$	$ax^2 + c$	$a(x+b)^2 + c$	(ax+b)x+c	
	24-bit ADD	24-bit ADD	21-bit ADD	11-bit ADD	
Hardware	25-bit ADD	14×14 MUL	26-bit ADD	24-bit ADD	
cost	14×14 MUL		17×17 MUL	11×14 MUL	
	11×14 MUL				
Comparison	SFDR	#1 = #3 = #4 > #2			
Comparison	Complexity	#1 > #3 > #4 > #2			

*Control factor is 32-bit FCW and 24-bit output resolution *ADD=adder, MUL=multiplexer

TABLE III Performance comparison of DDFS

	[7]	[3]	[4]	[5]	This work		
year	ISIC 2011	EMICC 2013	ICEE 2014	IFCS 2016	2017		
Process (µm)	0.35	0.13	0.35	0.18	0.18		
FCW	32 bits	32 bits	9 bits	17 bits	32 bits		
Output Resolution	24 bits	12 bits	8 bits	10 bits	24 bits		
Power (mW/MHz)	0.31	1.07	0.186	0.027	0.12		
Normalized Area $(\times 10^6 mm^2)$	11.85	18.93	1.20	0.52	1.35		
SFDR (dBc)	68	60	55	52.47	102		
Verification	Sim.	Meas.	Sim.	Meas.	Sim.		
Clock (MHz)	50	650	1000	100	100		
Max. Output Freq. (MHz)	25	N/A	N/A	N/A	50		
FOM	8324	957	3090	15891	1092267		
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*Sim.=Simulation, Meas.=Measurement

[†]FOM = $\frac{2\frac{\text{SFDR}}{6}}{\text{Power}}$ [8]

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